

WET BREAK / ANY SUBJECT · Y2–Y6

Create Your Own Board Game

Blank template — design your rules

game — planning sheet

Answer these questions before

- 1. What is your game ABOUT? (topic, theme, or subject)
- 2. How do players WIN? (reach a square, collect points, answer questions)
- 3. How many players? (2–6 recommended)
- 4. What do players need to DO on each turn? (roll a die, draw a card, answer a question)
- 5. What are the SPECIAL SQUARES going to do? (move forward, go back, miss a turn, extra roll)
- 6. What are your QUESTION CARDS about? (if using them)
- 7. What are you going to CALL your game?

the blank board

60 squares — customise the spec

- START → squares 1–60 → FINISH
- You have 8 BLANK special squares marked on the board. Write in:
- ★ FORWARD squares (suggested: +5, +3 — use 3 of these)
- ✕ BACK squares (suggested: -3, -5 — use 2 of these)



- ■ MISS A TURN squares (use 2 of these)
- ■ EXTRA ROLL (use 1 of these)
- Colour in the board paths and special squares to make it look brilliant.
- Add a title, a character, a background — make it yours.

